



ZONE 1 & 2 OCTAGONAL CHALLENGE

15 & 16 February 2025

Premier - Brown's Bay Bowling Club

Development - Howick Bowling Club

15 & 16 March 2025

1-5 - Mairangi Bay Bowls

SCHEDULE

DAY ONE

8:30	Report Time - Welcoming
8:45	Trial Ends
09:00 – 11:15	Round One
11:15 – 1:15	Round Two
1:15 – 2:00	Lunch
2:00 – 4:15	Round Three
4:15 – 6:15	Round Four

DAY TWO

8:00	Report Time - Welcoming
8:15	Trial Ends
8:30 – 10:45	Round Five
10:45 – 12:45	Round Six
14:45	Lunch
1:30 – 3:30	Round Seven
3:45	Presentations

TOURNAMENT DIRECTORS

Bowls Auckland	Bowls North Harbour
Brendon Walton (BA Operations) 022 357 3860 brendon@bowlsauckland.co.nz	Garth Partridge (BNH Centre Manager) 027 235 9864 bowls@bowlsnorthharbour.co.nz
Weng Lim (Convenor) 021 187 2933 convenor@bowlsauckland.co.nz	Tony Popplewell (Convenor) 021 251 9115 rowpop4@xtra.co.nz

CONDITIONS OF PLAY

1. STATUS

1.1. These Conditions of Play are also made under Law 55.3 of the Laws of the Sport.

2. NAME, DATES AND VENUES

2.1. Event name: Zone 1 & 2 Octagonal Challenge

2.2. Dates/Venue: See cover page

3. CONTROLLING BODY

3.1. The Controlling Body for each event will be the hosting centre headed by the above directors.

3.2. The Controlling body is inclusive of umpires and other officials as appointed by the Tournament Directors.

4. TRIAL ENDS

4.1. Trial ends are limited to two ends before the first round's play only (5.1.2) and are to be completed within the time allocated.

4.2. Should players be required to change greens during the day an extra set of trial ends will be allowed for those players only and must be completed before the scheduled start times to not delay play

5. COMPOSITION OF REPRESENTATION

5.1. Each Centre shall put forward a side of 14, consisting of seven (7) men and seven (7) women. Each Centre may also include one (1) reserve for each gender and two (2) support staff for each gender. (maximum of 20).

5.2. Players can change positions and disciplines between rounds.

5.3. Each match/round will consist of three games made up of one singles, one pairs and one fours.

5.4. Reserve Players may be required to mark Singles at the request of TD or Umpires.

5.5. A list of all names of Players and identified team officials must be forwarded to the relevant primary Tournament Director 14 days before the event commences.

5.6. All players must have a Bowlshub ID and be listed on the team entry

5.6.1. A final playing list may be submitted before the first-round play if it differs from the pre-submitted list.

6. GRADE DEFINITIONS

6.1. PREMIER

6.1.1. Open to all players, no restrictions

6.2. DEVELOPMENT

6.2.1. Up to two past "premier" players are permitted per side to provide mentorship. The development grade intends to provide an opportunity for emerging players seeking higher representative honours in future.

6.3. 1-5 YEAR

6.3.1. Open to all players with up to and including five years of full-playing membership

7. EVENT FORMAT

7.1. All Centres will be randomly drawn into a seven (7) round, round-robin

7.2. Each Centre will compete against their scheduled opposing Centre in all three disciplines in each round, i.e. head-to-head.

7.3. Only Players included on the official entry form and listed in Bowlshub are eligible to compete.

8. PLAYING FORMAT

8.1. Singles	4 bowls	21 shots
Pairs	3 bowls	18 ends
Fours	2 bowls	15 ends

All games will be played with a two-hour time limit

8.2. The commencement of play and the expiry of time shall be signalled by the Umpire by a bell or alarm. Note – all Games will start on the time signal.

8.3. Dead end after time limit - If once the time limit has expired an end is declared dead, the end will be replayed. The replayed end will not be declared dead, with the Jack being repositioned on the 2-metre mark should it be out of bounds at any time.

9. SCORING:

9.1. Teams will be awarded one (1) game point for each game won and half (0.5) points for each game drawn. Based on the head-to-head match, the side with the highest game points will be awarded Three (3) match points. If game points are equal, then the sides will be awarded half (1.5) the match points each.

9.2. The winning Centre shall be determined by accumulating the Men's & Women's scores across all disciplines, in order as follows:

- > highest match points
- > highest game points
- > highest net total of shots
- > Lowest shots against

9.3. If two Centres are tied, the ranking will be determined using the above for the round in which the two centres faced, if this is tied, the tie will stand.

10. RESTRICTING THE MOVEMENT OF PLAYERS

10.1. Player movement is to be restricted using the recommendations set out in Appendix A. 4.1 - Laws of the Sport

10.2. If a player does not meet the requirements of Appendix A.4.1, Law 13 of the Laws of the Sport shall apply.

11. DEFAULTS

11.1. If a team or Player defaults their score will be recorded as a loss. The non-offending team will be awarded a win and the average total of shots scored for and against by the winning teams in the same discipline in the same round of the same section.

12. COACHING & ADVICE

12.1. Coaches registered with the Tournament Director may offer advice and coaching to players per Laws 44 - 44.5

12.2. Only the four listed team officials may advise players

13. SUBSTITUTES

13.1. Substitutes and changes to original team members will be allowed following Bowls New Zealand Domestic Regulation Clause 7.

13.2. Only those listed on the team sheet are permitted to play, should a side exhaust this list, the controlling body will find an eligible player to prevent byes in play

14. FOOTWEAR AND CLOTHING

- 14.1. Footwear must have a flat sole and rounded edges and do not have a sole that can carry grit or stones or other debris or create markings on the green when players are twisting their feet on the green.
- 14.2. Any Player with a physical disability may use appropriate support, wheelchair, or bowling aid, provided that the same is so made that its use causes no damage to the green.
- 14.3. All players within a side must wear garments of the same colour/design. This means all members of a team or side wearing the same colour trousers/shorts/skirt etc or similar style as well as the same uniformed shirt. Wet weather gear is encouraged to be uniform, or of neutral tone.

15. SMOKING, VAPING AND ALCOHOL

- 15.1. There shall be no smoking or vaping indoors, on the greens or in its immediate surroundings.
- 15.2. Designated smoking/vaping areas will be signposted.
- 15.3. The drinking of alcohol is restricted to the clubhouse and outdoor courtyard areas. Drinking on the green is strictly prohibited.
- 15.4. No Alcoholic beverages will be served to players until all bowls have been completed.

16. JURY OF APPEAL

- 16.1. A Jury of Appeal shall be appointed by the tournament directors to decide upon any points not provided in the Conditions of Play and/or to deal with any referrals or appeals from decisions made by Technical Officials (Law 43.2.6 of the Laws of the Sport and Rule 14.4 of Regulation 10).